

Responsive Data Visualization

Information Visualization, SS 2022
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Responsive Web Design

- Predominant web design philosophy
- Visualization responsiveness can affect [Andrews, 2018]:
 - Layout
 - Display density
 - Interaction
- Content adapts to the characteristics of the display device

Responsive Web for Mobile

- Smartphones
- Tablets
- Wearables
- Head-mounted displays
- ...



Picture is taken from <https://pixabay.com> free image stock, no attribution required

Native vs. Responsive Web

	Technology	Advantages
Native	Android: Kotlin / Java iOS: Swift / Objective-C	<ul style="list-style-type: none">● Platform specific features● Performance
Responsive Web & PWA	pure JavaScript React Angular	<ul style="list-style-type: none">● Code sharing to all platforms● Reduced time to market● Large 3rd-party ecosystem (e.g. d3)

Mobile Advantages

- Touch interaction support
- High resolution (pixels per inch)
- Access to sensor data:
 - Location
 - Orientation
 - Accelerometer
 - ...
- Widespread availability

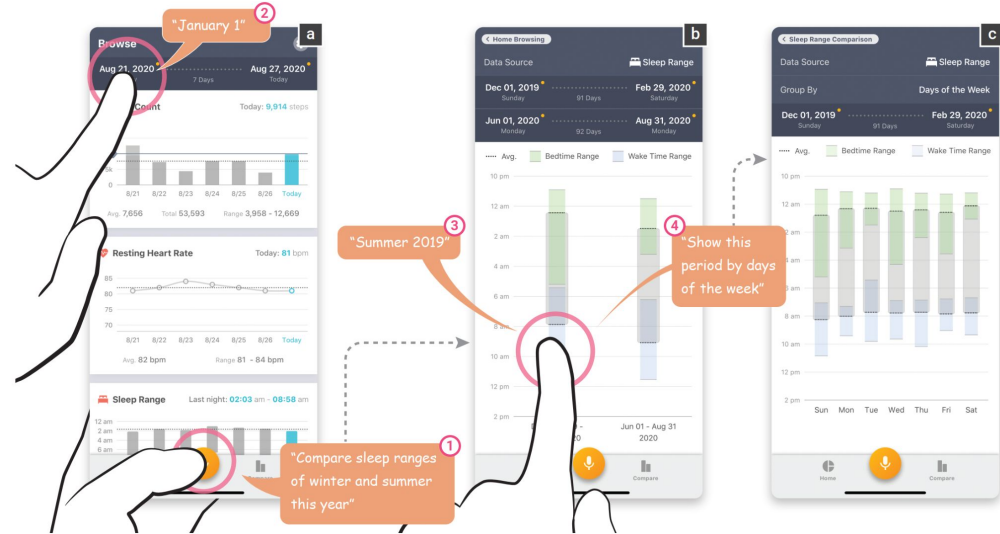


Image: "Data@Hand: Fostering Visual Exploration of Personal Data on Smartphones Leveraging Speech and Touch Interaction" [Kim et al. 2021]

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Mobile Challenges

- Low performance
- No hover for tooltips
- Fat finger problem, lack of precise pointing
- Small screen
- Different intended viewing timespan (glanceability is often key)



Responsive Visualization Patterns

Established Design Patterns

- “Techniques for Flexible Responsive Visualization Design” [Hoffswell, Li, and Liu 2020]
 - Survey of 231 responsive visualizations
 - Identifies four design guidelines
- “Design Patterns and Trade-Offs in Responsive Visualization for Communication” [Kim, Moritz, and Hullman 2021]
 - Survey of 378 visualization pairs
 - Identifies 76 total strategies
- “Responsive Data Visualisation” [Adler, Jahaj, Petritz and Yeli 2021]
 - Identifies 9 visualization patterns

Terminology

- 76 strategies by [Kim, Moritz, and Hullman 2021]
- Grouped into target and action categories
- Action categories:
 - Recompose
 - Rescale
 - Transpose
 - Reposition
 - Compensate
- Target categories:
 - Data
 - Encoding
 - Interaction
 - Narrative
 - References / Layout

Proposed Patterns

P1: Scaling the Chart Down

P2: Using Viewport-Specific Images

P3: Data Generalization

P4: Semantic Zooming

P5: Viewport-Specific Layouting

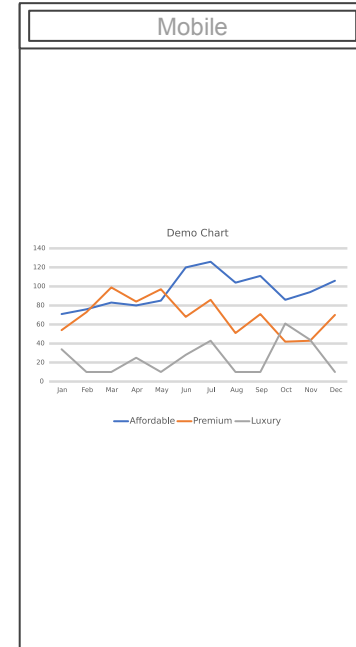
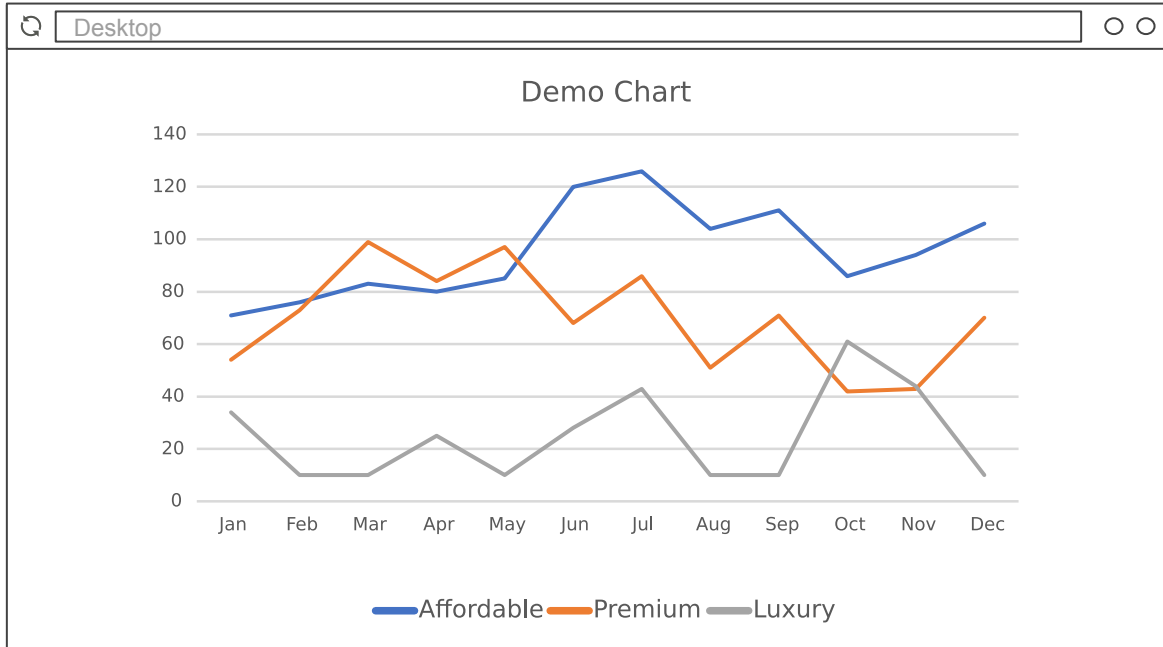
- P5a: Automatic
- P5b: Manual

P6: Changing Components

- P6a: Axes, tick marks, grid lines
- P6b: Labels

P7: Using different charts

P1: Scaling the Chart Down



P1: Scaling the Chart Down

- Resize chart to device or parent dimensions
- Disregards concerns about readability, explorability, etc.

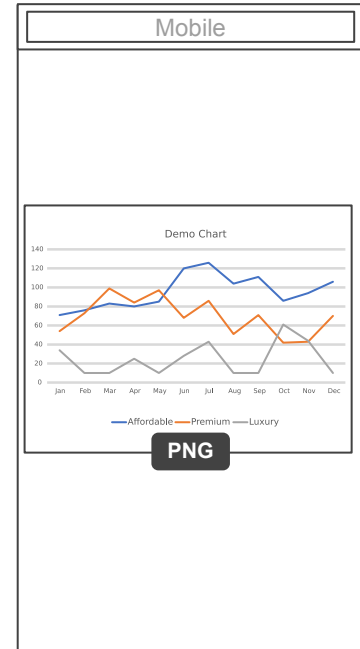
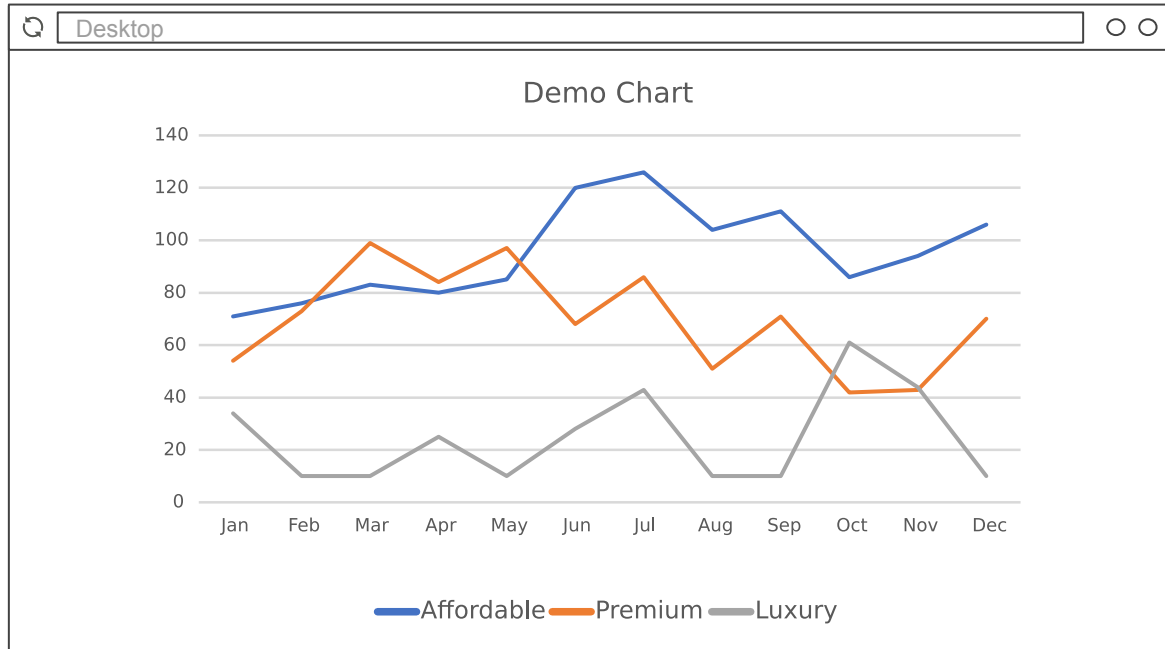
Advantages

- Simple
- Quick to implement
- Works on any device

Drawbacks

- Text unreadable
- Features hard to see
- No improved interaction

P2: Using Viewport-Specific Images



P2: Using Viewport-Specific Images

- Display an image based on media queries
- Disregards concerns about readability, explorability, etc.

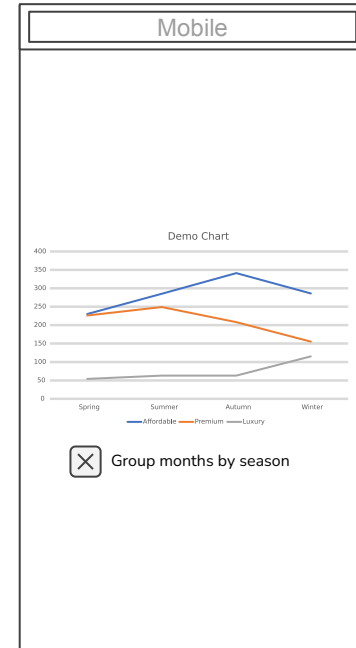
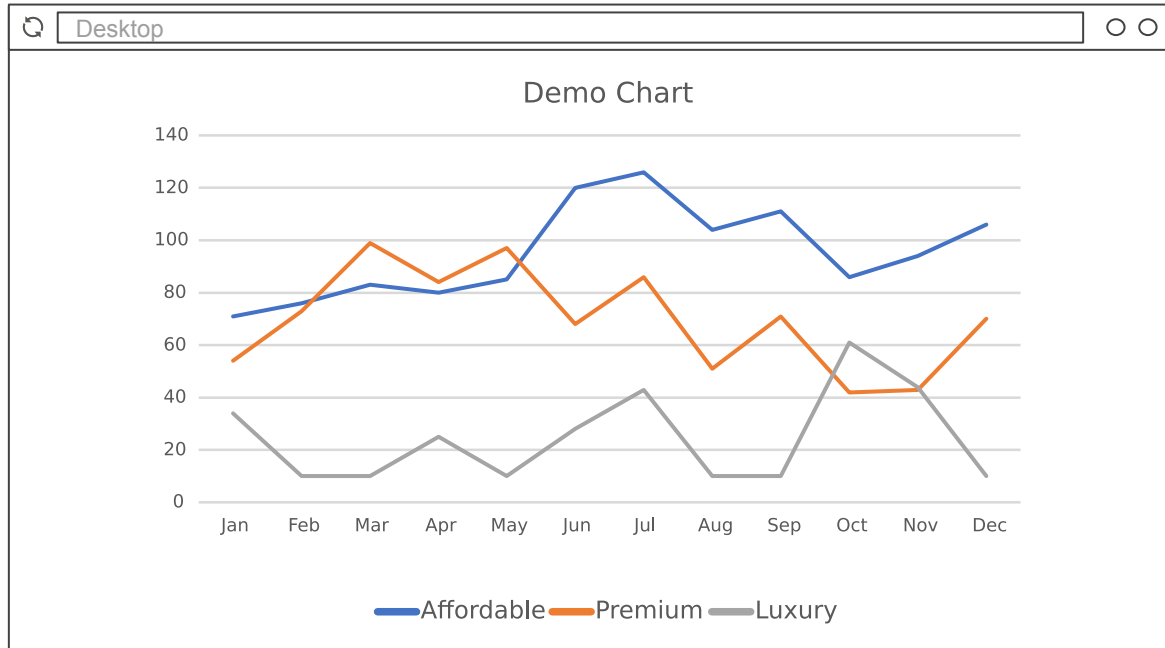
Advantages

- Reduces time to “first contentful paint”
- Reduces computational complexity

Drawbacks

- No interaction
- Visualization has to be manually created for each supported viewport

P3: Data Generalization



P3: Data Generalization

- Eliminate or generalize data on purpose
- Aim for a reduction in granularity
- User input can be used to toggle the reduction

Advantages

- Easy reduction in visual complexity
- Moderately simple to implement

Drawbacks

- Generalization can obscure outliers and influence insights
- Manual process for some visualization
- Additional interactive features may be required

P4: Semantic Zooming

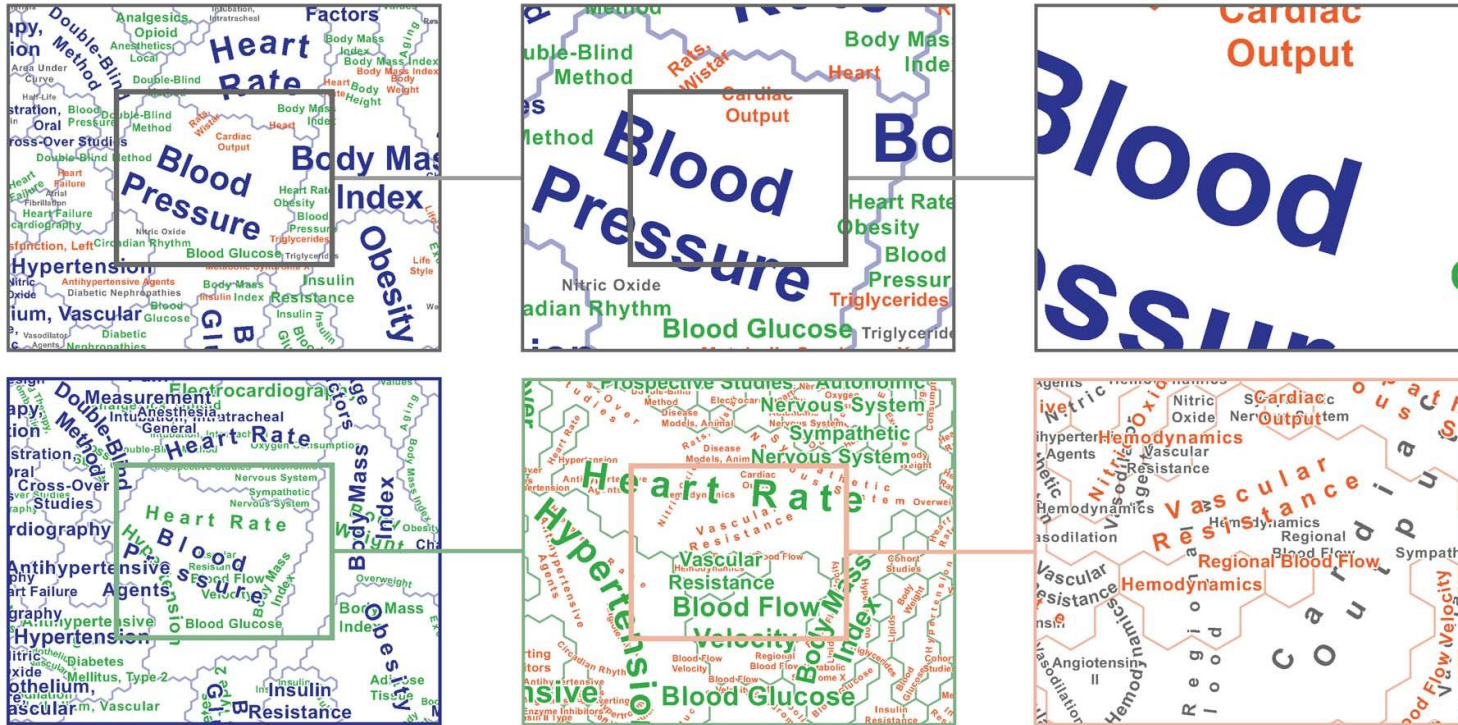


Image: Geometric zooming versus semantic zooming [Skupin, Biberstine, and Börner 2013]

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P4: Semantic Zooming

- Provide different levels of detail according to zoom level
- Not exclusive to mobile visualizations
- Regularly used for desktop visualizations

Advantages

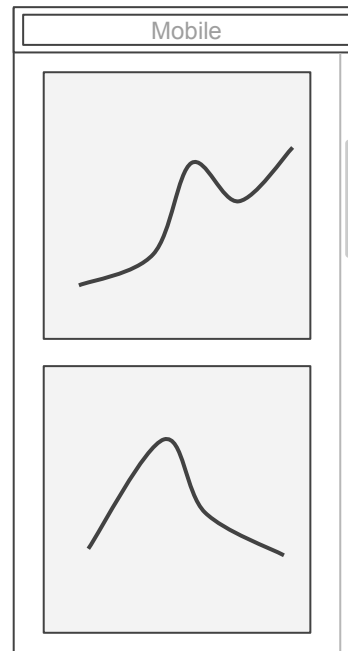
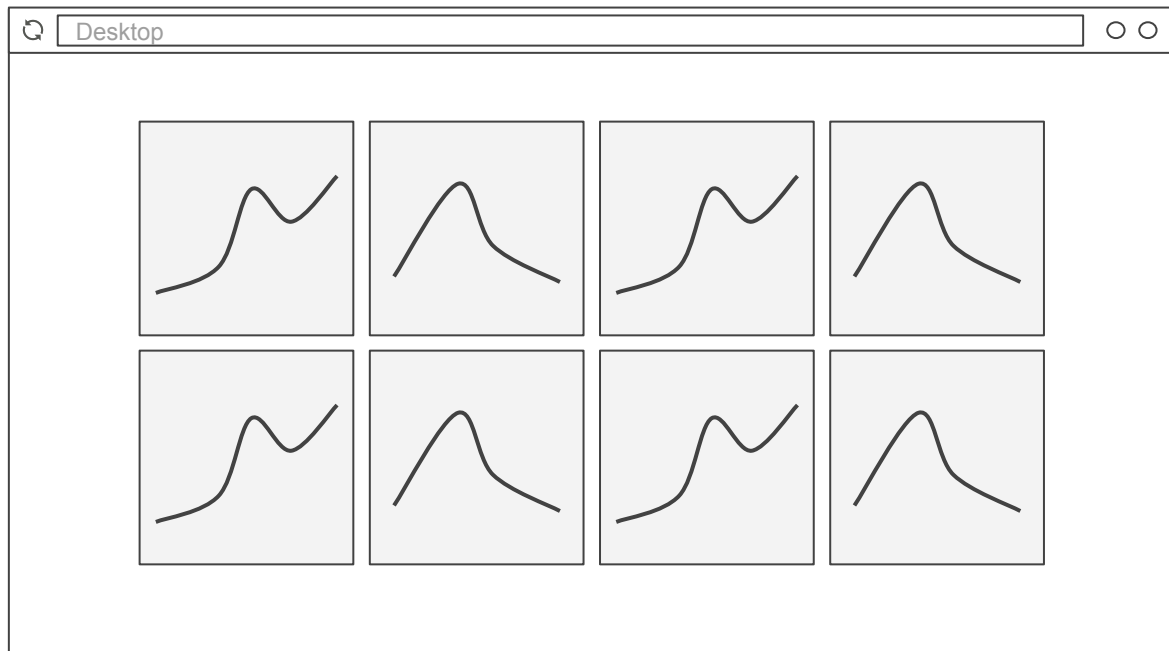
- Combines elimination and generalization with zooming
- Allows full data granularity
- Easy exploration on mobile (touch interaction widely accepted)

Drawbacks

- Works well for maps or graphs, tedious to replicate for other visualizations
- Time consuming implementation
- Loss of overview when zoomed in, requires additional techniques (focus + context, overview + detail, ...)

P5a: Viewport-Specific Layouting

Automatic



P5a: Viewport-Specific Layouting

Automatic

- Use vertical space instead of horizontal side-by-side visualizations
- Usually combined with other patterns
- Scrolling as an intuitive interaction

Advantages

- Simple to execute
- Entire page layout is updated, not just the visualization

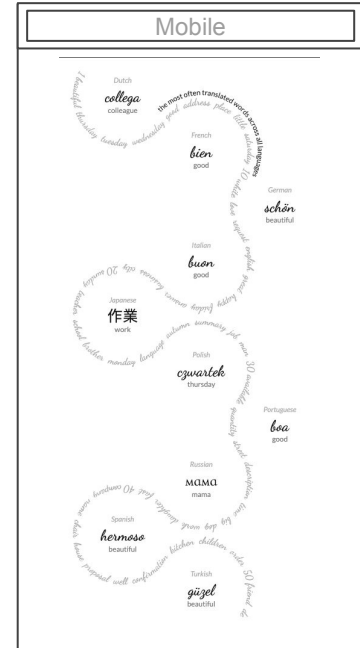
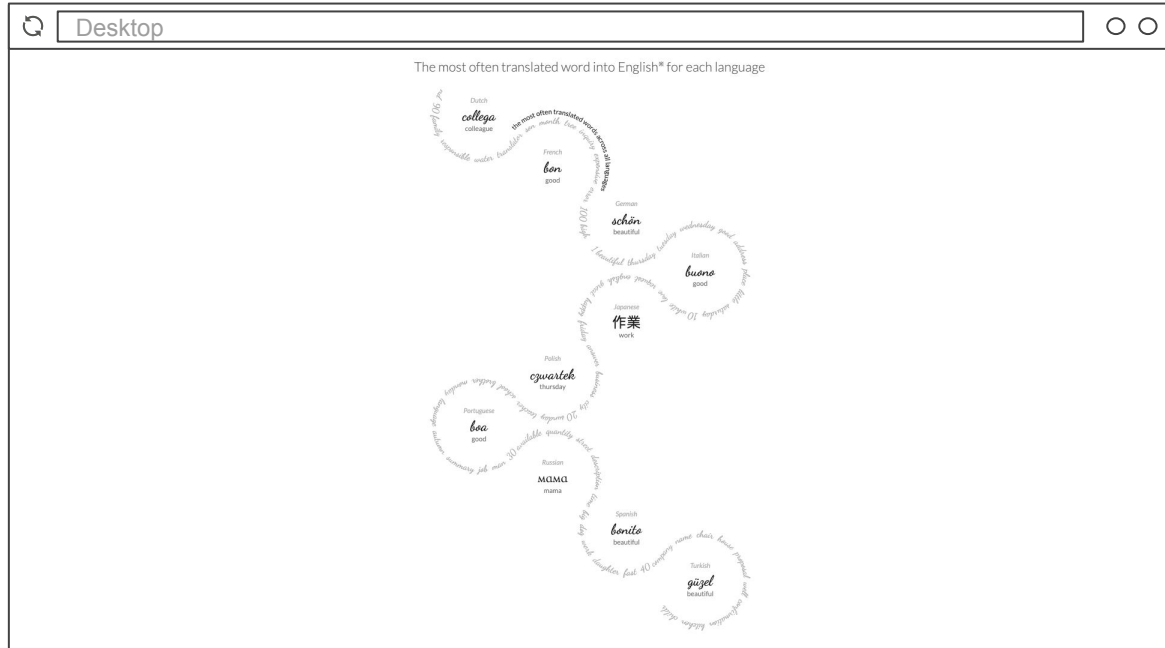
Drawbacks

- Still needs other patterns for the visualizations
- Horizontal relationships between data are lost / must be reconstructed

P5b: Viewport-Specific Layouting

Manual

Example taken from: <http://www.beautifulinenglish.com/>



P5b: Viewport-Specific Layouting

Manual

- Use more of the available height through clever repositioning
- Display identical data in a different layout

Advantages

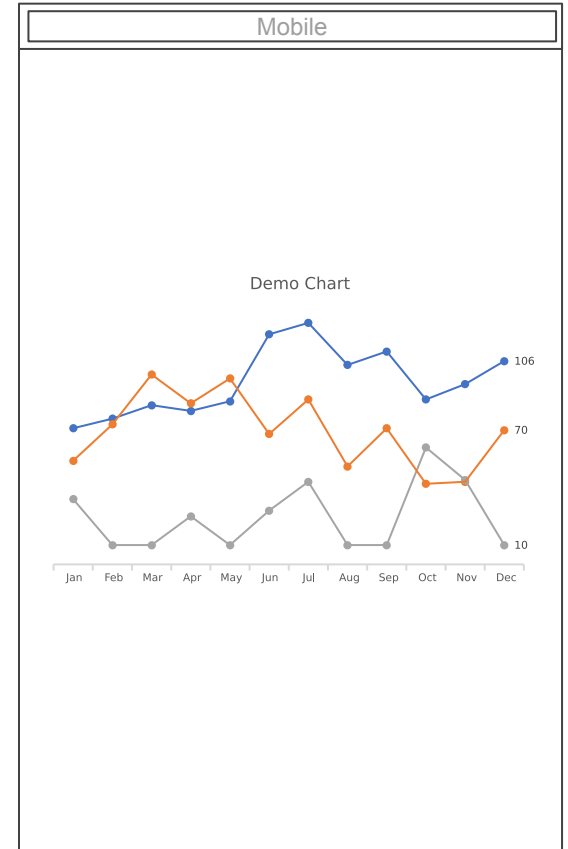
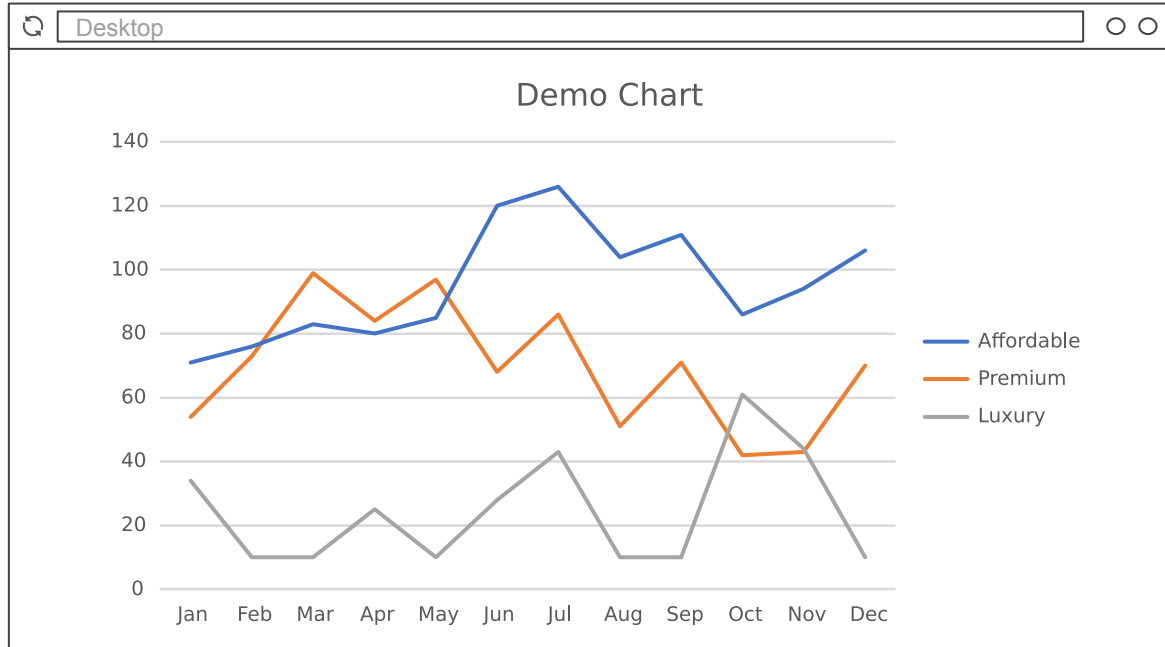
- Fully detailed visualization
- Identical data
- Provides additional insight compared to the desktop visualization

Drawbacks

- Manual process
- Hard and time consuming
- Must be tailored towards a few generic screen sizes

P6a: Changing Components

Axes, Tick Marks and Grid Lines



P6a: Changing Components

Axes, Tick Marks and Grid Lines

- Adapt chart components (axes, ticks, highlights, etc.)

Advantages

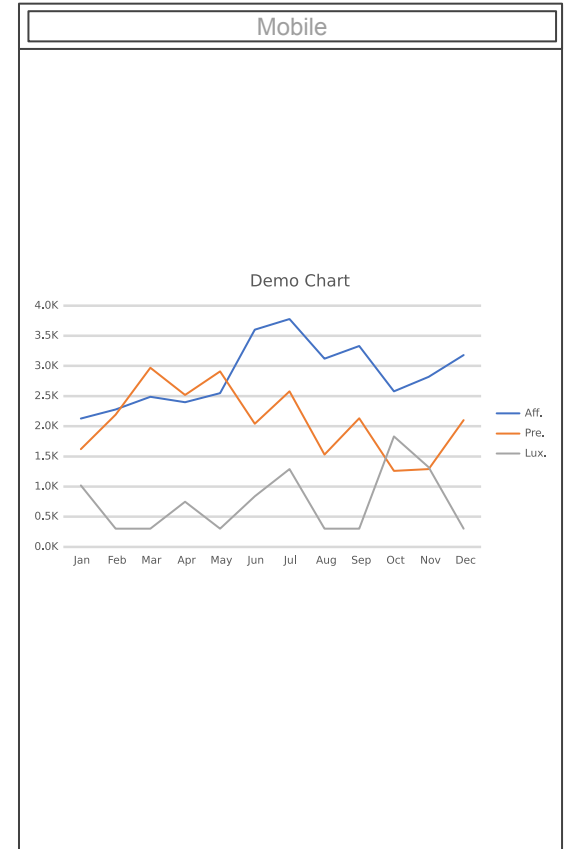
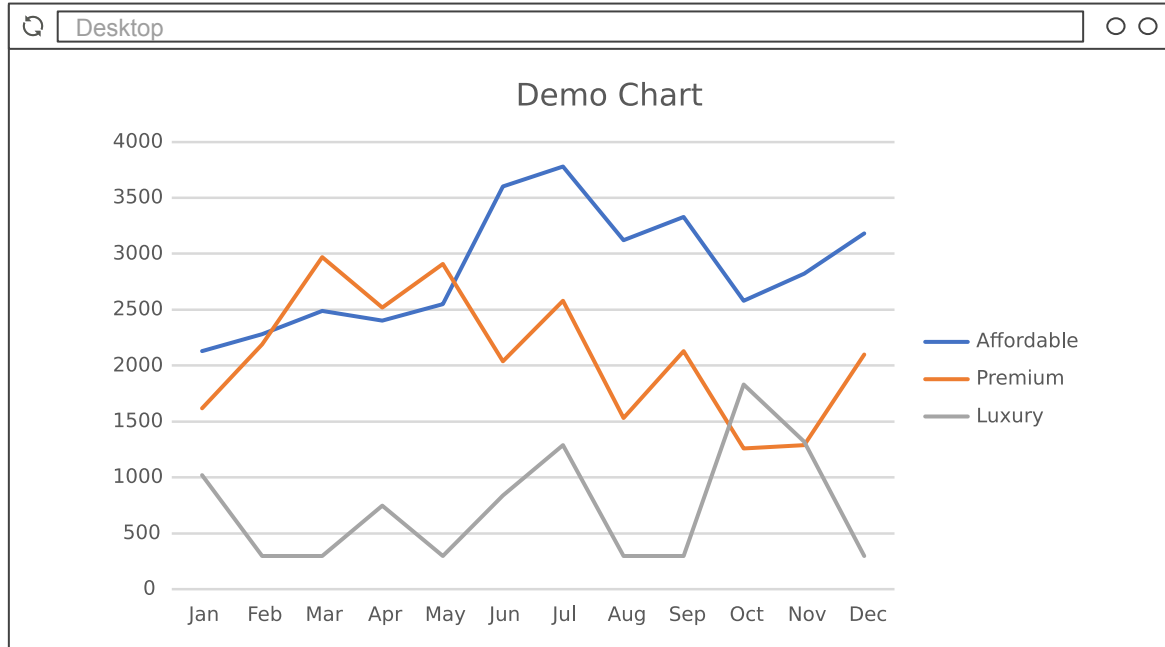
- Less clutter on the visualization
- Improved readability

Drawbacks

- Users have to spend more time analysing the data structure
- Manual decision process for designers

P6b: Changing Components

Labels



P6b: Changing Components

Labels

- Abbreviate labels on axes, legends or tooltips
- Strategically change or remove less important annotations

Advantages

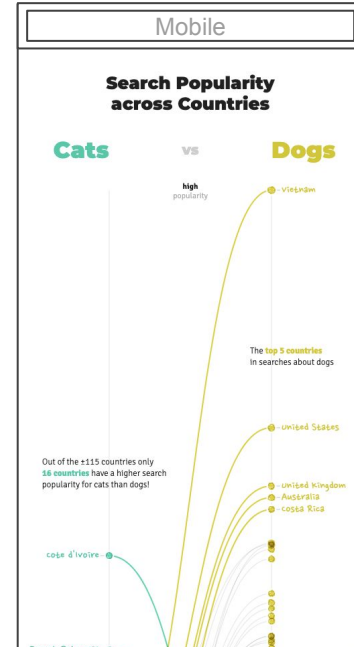
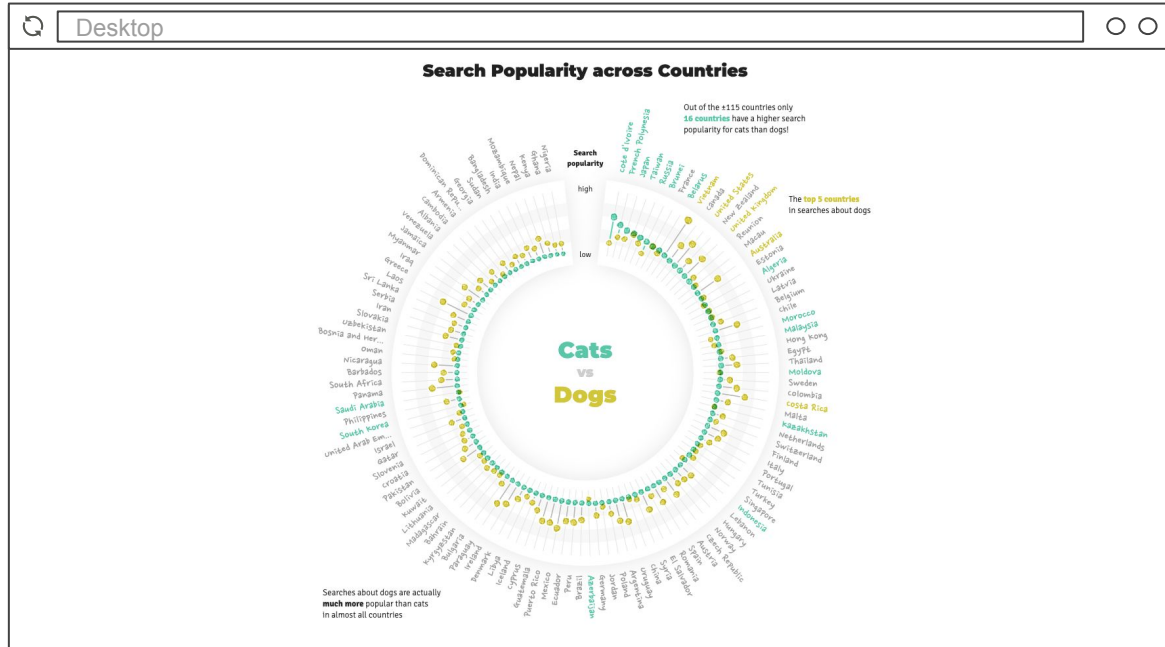
- Fully detailed visualization
- Less clutter on the visualization
- Easy implementation

Drawbacks

- Some abbreviations should be listed and explained somewhere

P7: Using Different Charts

Example taken from: <https://whydocatsanddogs.com/cats#chart-vs>



P7: Using Different Charts

- Visualization with a different chart type
- Simple repositioning not enough

Advantages

- Fully detailed visualization
- Identical data
- Provides additional insight compared to the desktop visualization

Drawbacks

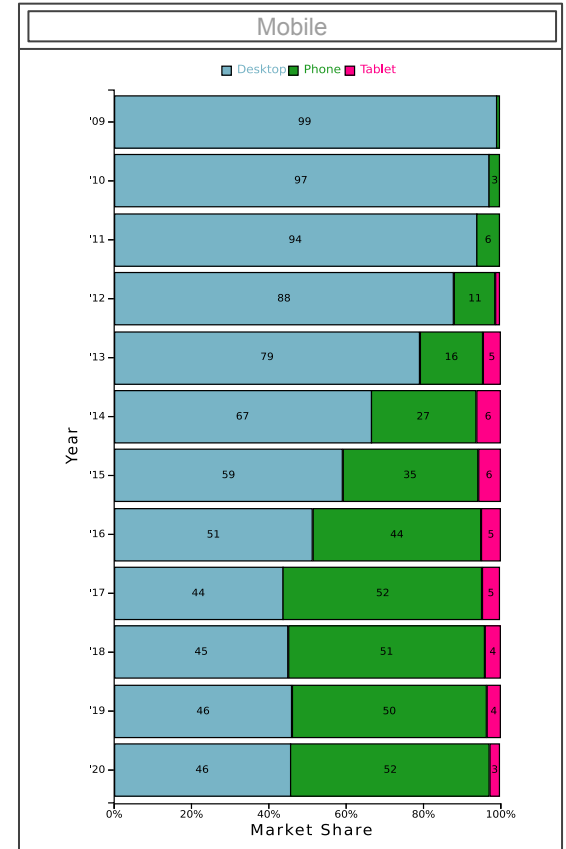
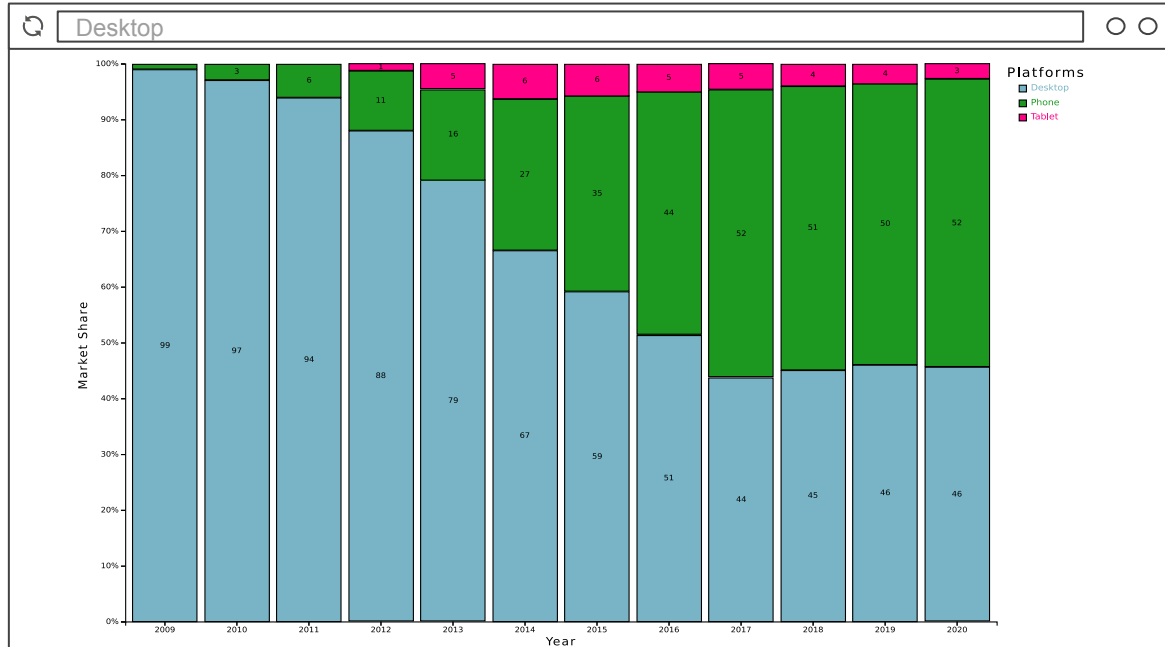
- Manual process
- Hard and time consuming
- Must be tailored towards a few generic screen sizes

Examples

Stacked Bar Chart: Device Market Share

Image taken from:

<https://respvis.netlify.app/examples/stacked-bar.html>

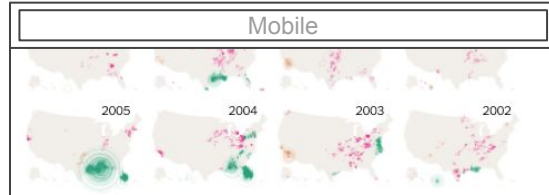
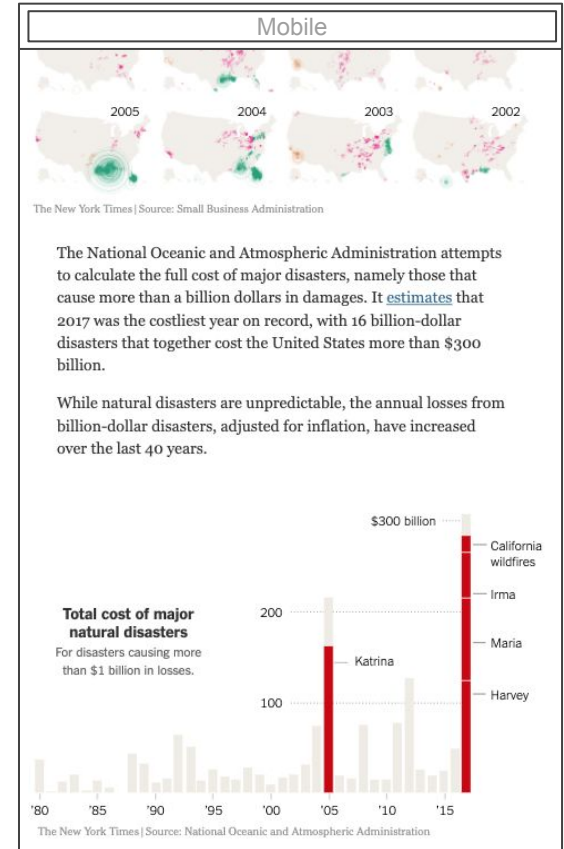
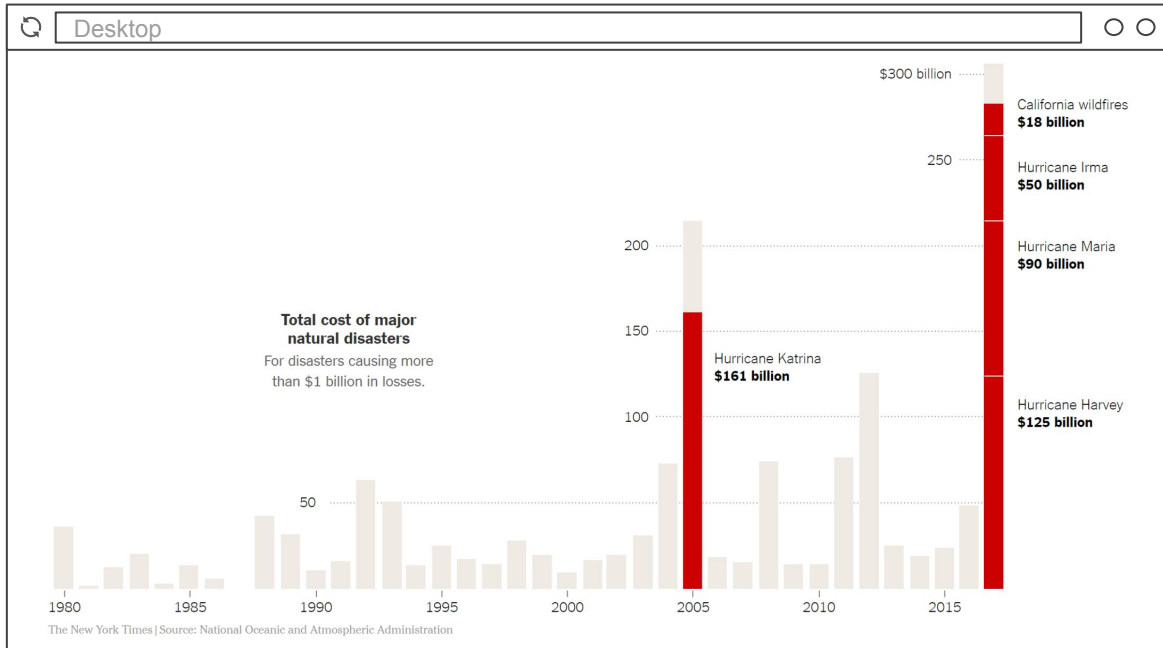


Demonstration video:

<https://youtu.be/ybTWEkxkL98>

Bar Chart: Cost of Disasters

Image taken from: <https://nyti.ms/2GJjoe4>



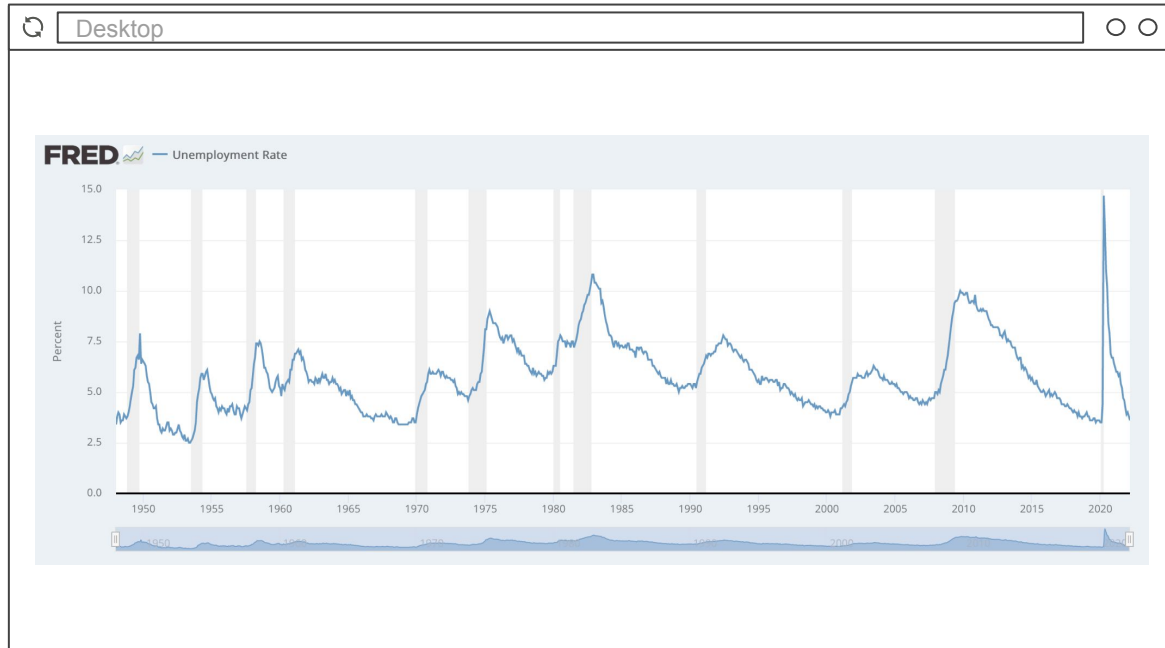
The New York Times | Source: Small Business Administration

The National Oceanic and Atmospheric Administration attempts to calculate the full cost of major disasters, namely those that cause more than a billion dollars in damages. It estimates that 2017 was the costliest year on record, with 16 billion-dollar disasters that together cost the United States more than \$300 billion.

While natural disasters are unpredictable, the annual losses from billion-dollar disasters, adjusted for inflation, have increased over the last 40 years.

Line Chart: US Unemployment Rate

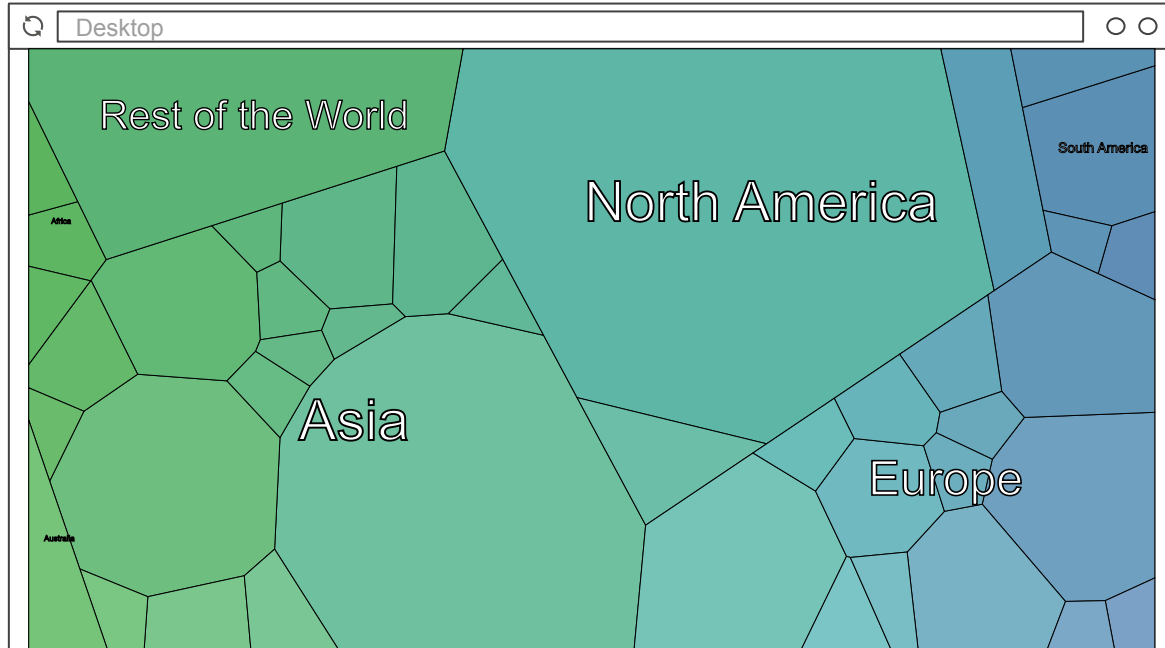
Image taken from: <https://fred.stlouisfed.org/series/UNRATE>



Voronoi Treemap: World GDP

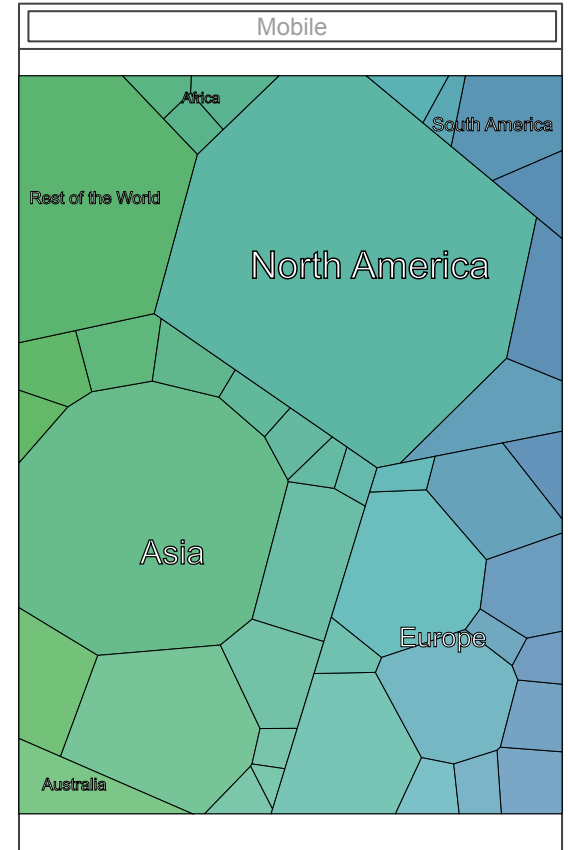
Images taken from:

<https://somestudentcoder.github.io/vorotree/>



Demonstration video:

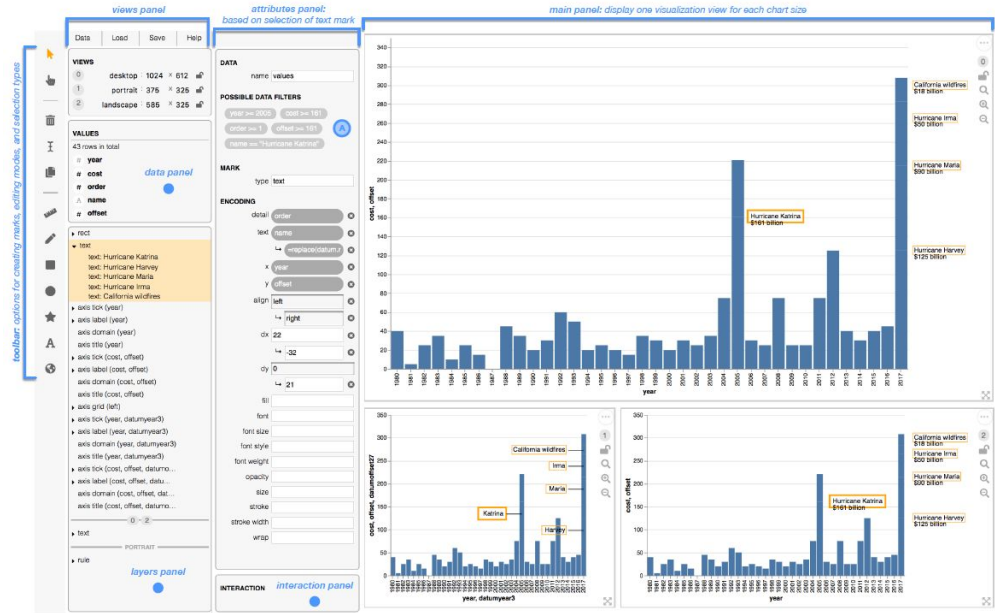
<https://youtu.be/AR928NcAeo>



Tools

Visualization Design Tool by Hoffswell et al.

- Published within the 2020 CHI conference
- A visualization design tool
- Supports designing for multiple different target screen sizes
- Not available to the public



Demonstration video:

<https://youtu.be/EdbpR29MQyA?t=18>

Image: Techniques for Flexible Responsive Visualization Design [Hoffswell et al. 2020]

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MobileVisFixer

- Published in IEEE VIS 2020
- Automated method to transform svg-based graphs to a mobile friendly version
- Reinforcement Learning
- Not available to the public

Demonstration video:

<https://youtu.be/7vJkxLGdRBU?t=47>



Image: MobileVisFixer [Wu et al. 2021]

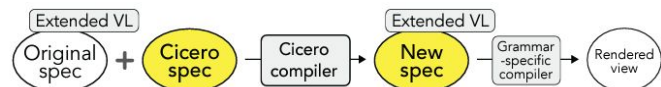
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Cicero Compiler by Kim et al.

- Accepted to the 2022 CHI Conference
- Parses custom Cicero design specifications together with the original spec and turns them into an extended Vega-Lite specification
- Not available to the public

Conference video:

<https://youtu.be/2sawlx9PsBQ>



Label-mark serialization



(a1) Using Vega-Lite

```
5 mark: {
6   type: "bar",
7   yOffset: 5,
8   ... },
9 encoding: {
10  y: {
11    ...
12    axis: {
13      ...
14      labelAlign: "left",
15      labelBaseline: "middle",
16      labelPadding: -5,
17      labelOffset: -15, ...
18    }
19  }
20 }
```

(a2) Using Cicero

```
7 { specifier: {
8   role: "axis.label" }},
9 action: "transpose",
10 option: {
11   serial: true }, ...
```

Label-mark parallelization



(b1) Using Vega-Lite

```
5 mark: { type: "bar",
6   ... },
7 encoding: {
8   y: {
9     ...
10    axis: { ... }, ...
11  }
12 }
```

(b2) Using Cicero

```
7 { specifier: {
8   role: "axis.label" }},
9 action: "transpose",
10 option: {
11   serial: false }, ...
```

Images from: Cicero: A Declarative Grammar for Responsive Visualization [Kim et al. 2022]

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Conclusion

Thanks for your attention!

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https://mobilevis.github.io/assets/mobilevis2018_paper_4.pdf
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